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Design and Evaluation of a Supervisory Control Lab System for Automation Research

- A Theoretical and Empirical Contribution to the Discussion
on Function Allocation -

Dipl.-Psych. Jens Nachtwei

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"You can discover more about a person
in an hour of *play* than
in a year of conversation."

Plato (428 - 348 B.C.)

1 Introduction

2 Theory

3 Research questions

4 Methods

5 Results

6 General discussion

7 Conclusion

8 Outlook

unaware & loaded vs. troubleshooter?

see Ironies of Automation (Bainbridge, 1983)

1 Introduction

2 Theory

3 Research questions

4 Methods

5 Results

6 General discussion

7 Conclusion

8 Outlook



- human operators and automation cooperate, but:
How should functions between both be allocated?
- complementary approach only if both the human operator and the „*developer behind*“ are known regarding their potentials
- any automation restricted to resources of developers (1)
- intelligence not in the machine but developers' minds (2)
- not human vs. machine but human vs. human, but:
How can operator and developer be compared **empirically**?
- ATEO project = endeavour to such an empirical approach (3)

(1) Bainbridge (1983); (2) Norman (2007); (3) Wandke & Nachtwei (2008)



- Empirical common ground: *one and the same process* should be supervised and controlled by human **operators versus developers** through their very **own means**
- For the **human operator** these means are supervision and control of processes **via a *master display*** (window to the process).

- 1 Introduction
- 2 Theory
- 3 Research questions
- 4 Methods
- 5 Results
- 6 General discussion
- 7 Conclusion
- 8 Outlook



Prerequisite:

- If operators' and developers' potentials should be compared, fairness is of essence: **both need near-optimum** external resources.

Question:

- **Does the master display in ATEO serve as such a near-optimum resource for the human operator?**

Goal:

- Operators' behavior can be attributed to human potentials and not to master display usability problems.

1 Introduction

2 Theory

3 Research questions

4 Methods

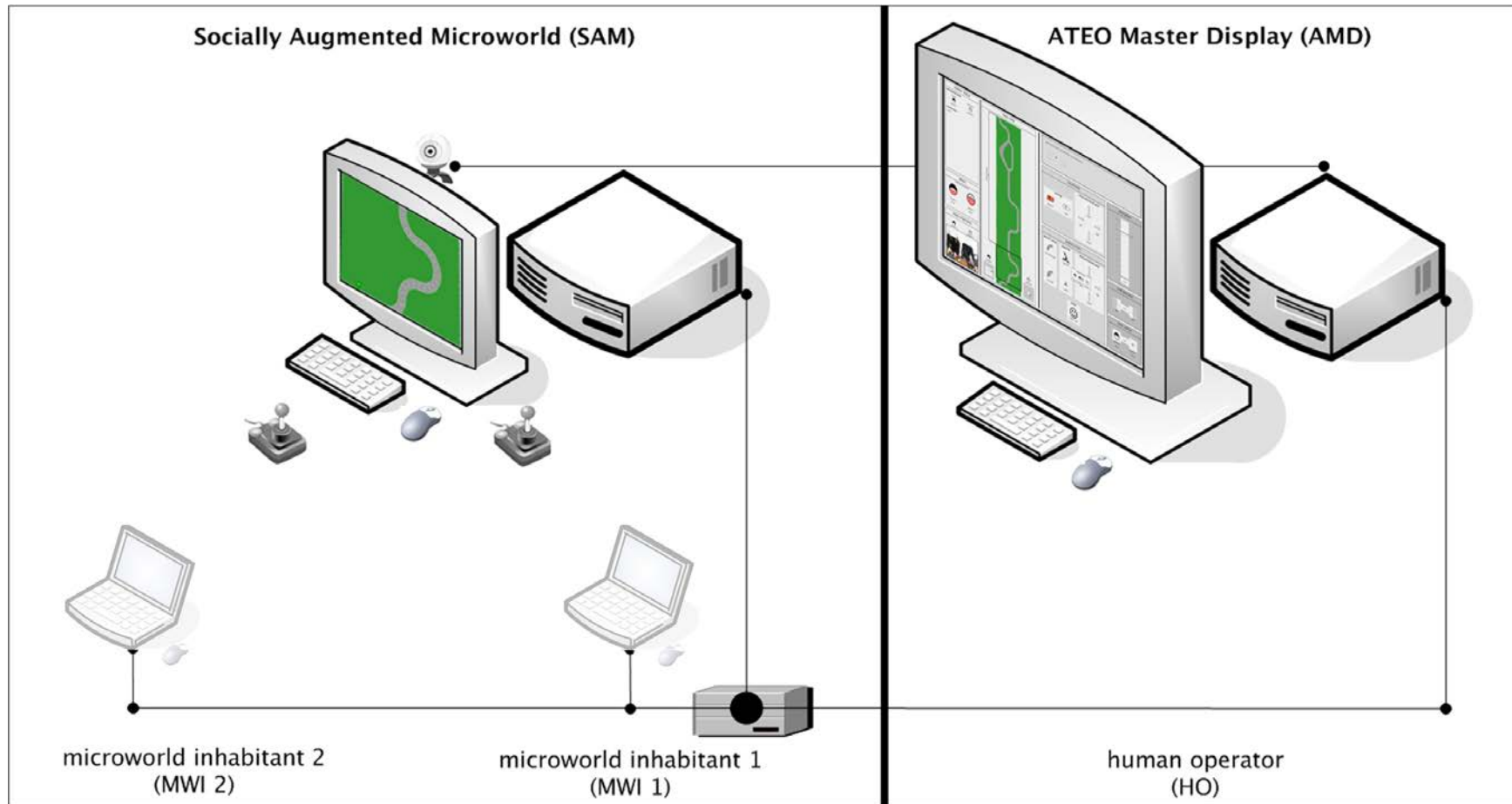
5 Results

6 General discussion

7 Conclusion

8 Outlook

ATEO LAB SYSTEM (ALS): SAM + AMD



ATEO MASTER DISPLAY (AMD) VERSION 1.28



Systemstatus

Fahrinstruktionen

Geschwindigkeit Genauigkeit

Person 1 Person 2

Aktuelle Fahrt

11 von 11

Anstrengung

Werte der letzten Fahrt:

Person 1 38 %

Person 2 36 %

Videobild der Personen

Person 1 Person 2

Streckenansicht

Streckenvorschau

Messung Situationsbewusstsein

Visuelle Hinweise

Warnungen

Hindernis Gabelung

Fahrtrichtung & Geschwindigkeit

schneller langsamer links rechts

Geschwindigkeitslimit

Reset

Auditive Hinweise

Kurvenverhalten

genauer fahren abkürzen

Führung

übernehmen überlassen

Fahrtrichtung & Geschwindigkeit

schneller langsamer links rechts

Lob

Weiter so!

Richtungsbeschränkung

links rechts

Reset

Steuerungsanteil

Person 1 50 %

Person 2 50 %

USABILITY ENGINEERING METHODS RELATED TO AMD



1
model on operators' potentials and deficiencies (Nachtwei, 2010)

2
model on performance shaping factors (PSF) (Gérard et al., 2011)

5
hierarchical task analysis for ATEO Master Display (Hildebrandt et al., 2010)

7
heuristic evaluation based on task analysis results (with two expert teams)

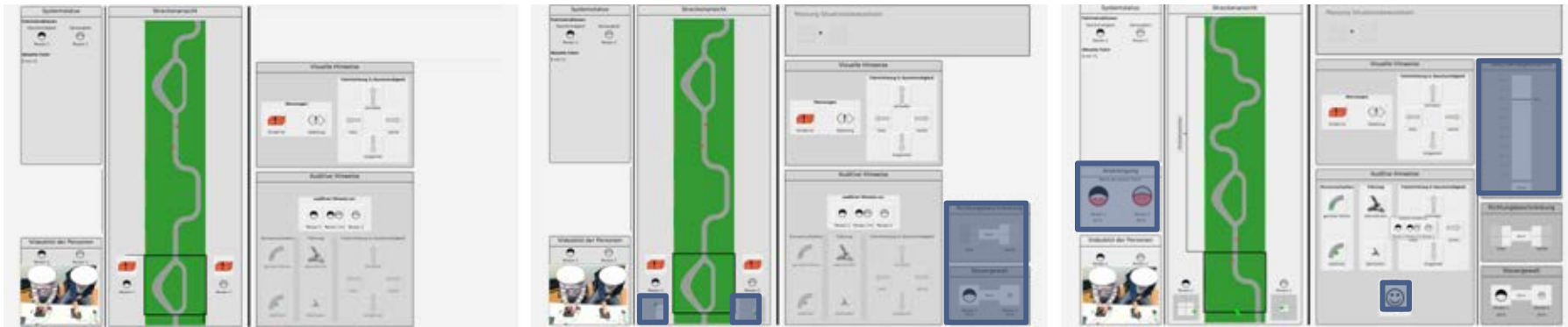
3
review of supervisory control design guidelines (industrial, aviation setting)

6
evolutionary prototyping in interdisciplinary group (17 iterations based on 1-5)

8
evolutionary prototyping in interdisciplinary group (7 iterations based on 1-7)

4
interviews with field operators based on PSF (to infer design problems)

**Enough?
Now the testing...**



- three AMD versions v1.26 – 1.28: extension of input and output
- naive participants trained as human operators and MWI
- 77 human operators and $2 \times 77 = 154$ MWI in between design
 - Human operators: 47% men, 18 to 46 years, $M=28.59$, $SD=6.56$
 - MWI participants: 47% men, 18 to 64 years, $M=26.86$, $SD=6.82$
 - Exclusion criteria: left-handedness, students of psychology, having received psychological/psychiatric treatment, red-green blindness or having participated in tracking studies

EXPERIMENTAL COMPARISON OF TWO AMD-VERSIONS

system status

driving instruction

speed accuracy

person 1 person 2

current drive

8 of 11

track view

assessment situation awareness

effort

last drive's values:

person 1 42 %

person 2 60 %

visual hints

warnings

obstacle

fork

driving direction & speed

faster

left right

slower

limit speed

81%

reset

video of persons

person 1 person 2

auditory hints

behavior, curves

more accurate

cut short

leadership

assume

leave

driving direction & speed

auditory hint to:

person 1 person 1+2 person 2

left right

slower

praise

keep it up!

limit direction

left reset right

limit control

person 1 70 %

reset

person 2 30 %



- Experimental procedure (from operator's perspective):
 - AMD training (theory, practice concerning SAM and AMD): 85 min
 - AMD operation (four trials with questionnaire in between): 31 min
 - Post-assessment and evaluation (questionnaires, interview): 34 min

- Five different main **dependent variables**:
 - *performance* (index of human operator and team related indicators of safety and efficiency),
 - *wear out* (effort of the "subsystem" microworld inhabitant team in SAM, discretely measured after each trial),
 - *mental workload* and *situation awareness* of human operators
 - and *perceived usability* regarding the AMD

1 Introduction

2 Theory

3 Research questions

4 Methods

5 Results

6 General discussion

7 Conclusion

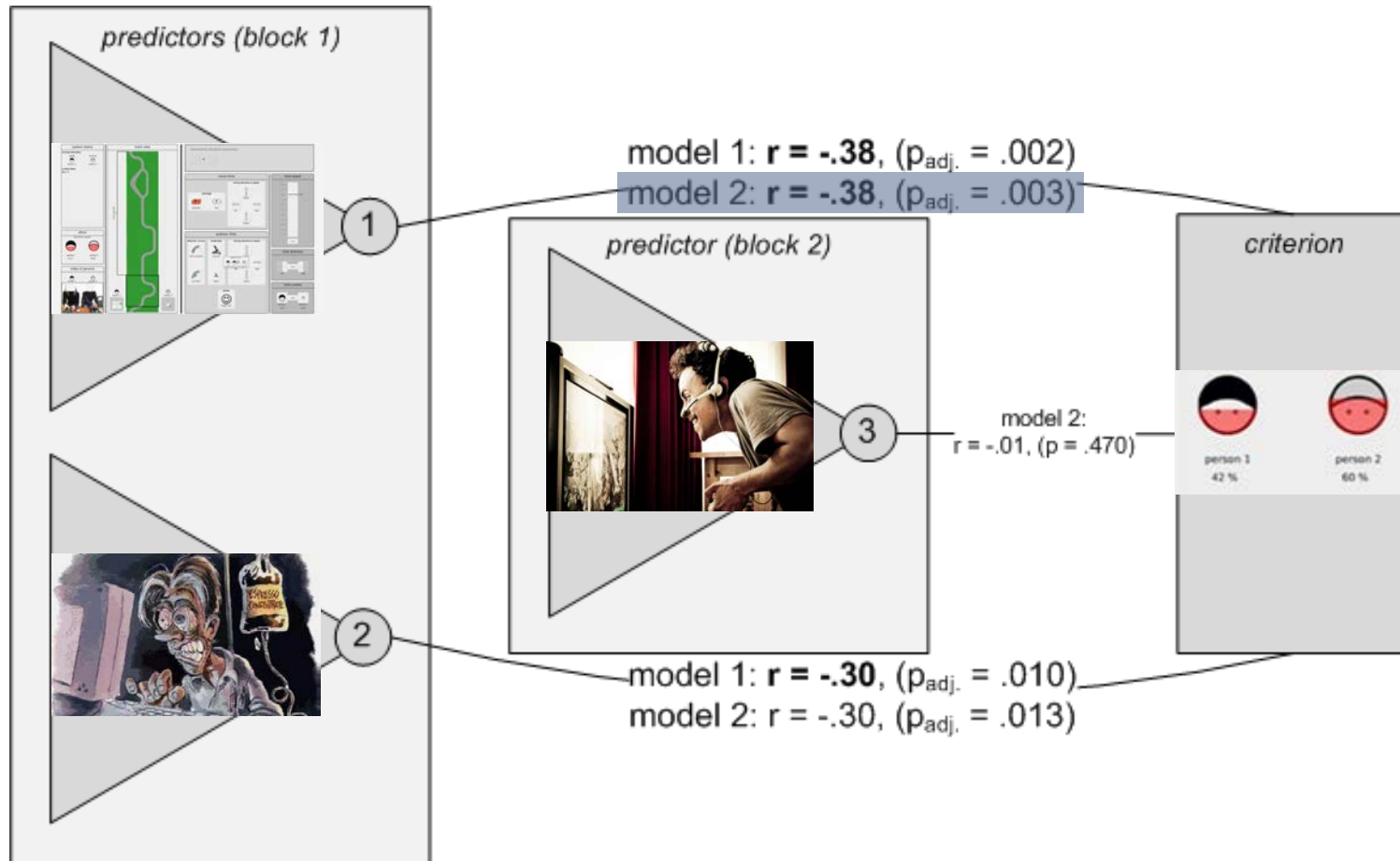
8 Outlook



- *Research question: How near are we to the optimum design?*

- hypotheses → results: **latest AMD vs. prior AMD version:**
 - higher performance → no significant difference
 - lower wear out (load MWI) → yes
 - higher mental workload → no significant difference
 - higher situation awareness → no for global, yes for local
 - higher perceived usability → no for global, yes for local

INTERFACE EXTENSION HELPS TO DECREASE MWI WEAR OUT



wear out in AMD v1.27: $M = 60.46$, $SD = 12.99$
 wear out in AMD v1.28: $M = 51.01$, $SD = 12.29$

$N=49$: $F(1, 45) = 7.908$ for R^2 in model 2
 $R^2 = .26$ ($R^2_{adj} = .17$) ($p < .01$) model 1; $\Delta R^2 = .00$ ($p < .01$)

annotation: results with one outlier excluded, forced entry of predictors within block 1, one-tailed part correlations

EXAMPLE: SITUATION AWARENESS REGARDING WEAR OUT



- no global increase in situation awareness, but:

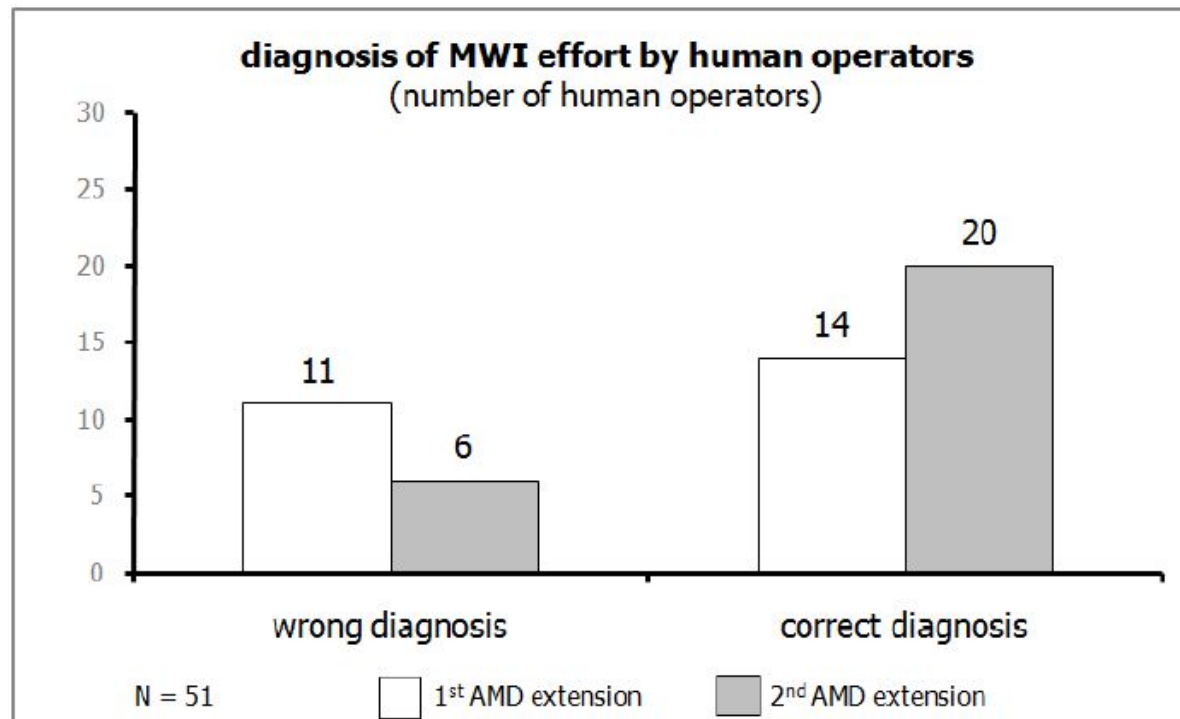


Figure 4: Correct MWI effort diagnosis by interface without (1st extension) vs. with (2nd extension) effort display

$$\chi^2(1) = 2.51, p = .06 \text{ (one-tailed), odds ratio} = 2.62$$

1 Introduction

2 Theory

3 Research questions

4 Methods

5 Results

6 General discussion

7 Conclusion

8 Outlook



- rather **generic manipulation** instead of step-by-step testing of each element in the AMD
- **aggregation of convergent variables** in criteria: difficult to interpret versus reduced error variance and no alpha-inflation due to multiple testings
- **design is a flexible and opportunistic act** ⁽¹⁾ →
What would AMD's kin look like?

⁽¹⁾ Simon (1995)

- 1 Introduction
- 2 Theory
- 3 Research questions
- 4 Methods
- 5 Results
- 6 General discussion
- 7 Conclusion
- 8 Outlook



- ATEO Master Display (**AMD**) **important resource** of operators, but not the only one (e.g. effects of emotional stability)
- AMD design - like any **design - not final**, but: suffices to investigate operators' potentials and deficiencies
- usability **evaluation**: no fishing for effects but validation of usability **engineering**
- **preliminary work for function allocation**: operator and automation not isolation but as joint cognitive system ⁽¹⁾

⁽¹⁾ Roth, Bennett & Woods (1987)

1 Introduction

2 Theory

3 Research questions

4 Methods

5 Results

6 General discussion

7 Conclusion

8 Outlook



- supervisory competence (**eye tracking**) and operators' behavior evaluated by thesis of M. Stade in detail
- **cooperative automation** based on insights from ATEO 2.0 will be studied until 2013
- **behavior-based personality** diagnostics ⁽¹⁾ possible since setting not as restricted as other experiments

⁽¹⁾ Furr (2009)

Thank you for your attention.

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